

Formula for measuring ⇔ metric

Axioms for metric space

- $d(P, Q) \ge 0$   $d(P, Q) = 0 \Leftrightarrow P = Q$ ٠
- d(P, Q) = d(Q, P)•
- $d(P, Q) + d(Q, R) \ge d(P, R)$

Euclidian Distance Formula  $d(P,Q) = \sqrt{(x_P - x_Q)^2 + (y_P - y_Q)^2}$ Does it satisfy a

all three axioms? 
$$u(T, \mathcal{Q}) = \sqrt{(x_p - 1)^2}$$

Consider this formula

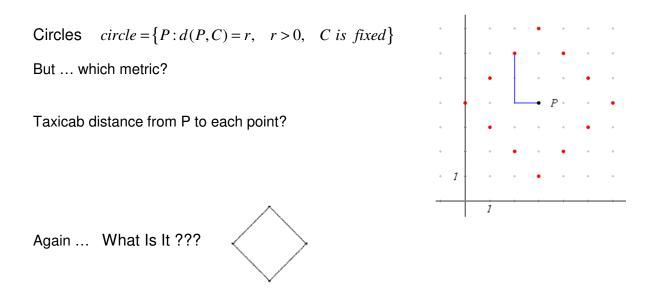
$$d_T(P,Q) = \left| x_P - x_Q \right| + \left| y_P - y_Q \right|$$

- Does it satisfy all three axioms? •
- We call this formula the "taxicab" distance formula •

## Assumptions

- Model • \_\_\_ geometry
- Streets "nice" •
- No width streets ٠ Buildings "point mass" Accident ٠ Application of Taxicab Geometry Accident at (-1,4). Police Car C at (2,1). Police Car D at (-1,-1). 1 Car C Which car should be sent? 1 Car D∘

## Taxicab Geometry Dr. Steve Armstrong LeTourneau University SteveArmstrong@letu.edu



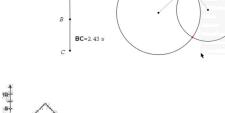
Taxicab Circle Construction on Nspire

- 1. Construct Euclidean circle with intersection points vertical, horizontal
- 2. Construct regular 4 sided polygon with vertices on intersection points
- 3. Hide the circle, vertical, horizontal lines

Ellipse  $ellipse = \{P : d(P, F_1) + d(P, F_2) = d, d > 0, F_1, F_2 fixed\}$ 

Special "slider"

- Divide line segment
- Transfer measurement of segments to circle radii
- Note circle intersection



3.24 1

2.43 u

3.8 #

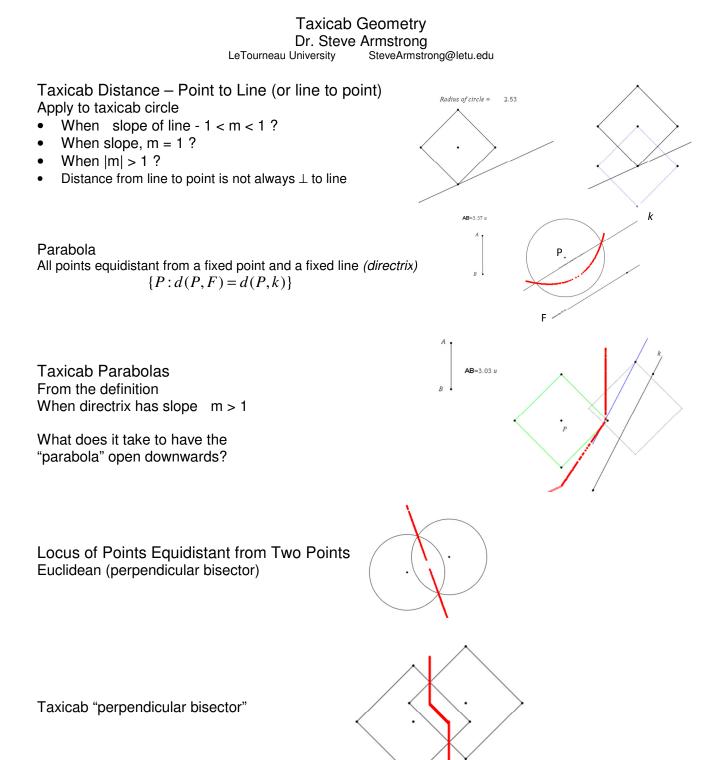
AB=3.24 u



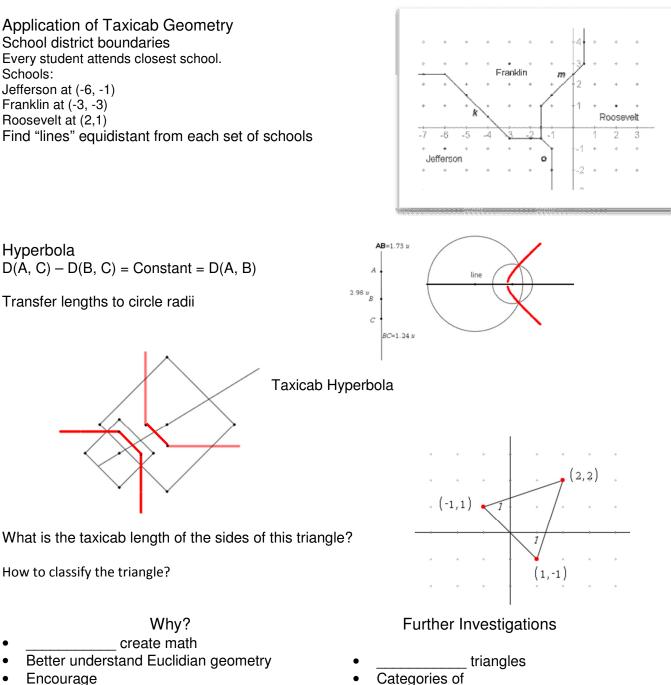
- Same slider
- Note "circle" intersections
- Two possibilities

Point to Line Distance

- Shortest distance always on a perpendicular
- Also radius of circle tangent to the line



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- Encourage •
- Deeper appreciation of structure of • math/geometry
- Congruent triangles

Web page: www.letu.edu/people/stevearmstrong